

TORNADO

TORNADO - A violently rotating narrow column of air in contact with the ground and extending from a thunderstorm base. The tornado is most often found in the southwest quadrant of the storm, near the trailing edge of the cumulonimbus cloud. Tornadoes and funnel clouds are usually pendant from (1) wall clouds, or (2) directly from the thunderstorm base, within a few miles to the southwest of the precipitation shaft. The spinning motion of a tornado is most often left to right on the front side and right to left on the backside (counterclockwise). Tornadoes have been called twisters and cyclones, but these words are all synonyms for the most violent storm on earth, with estimated wind speeds up to 300 mph.

Tornado Advisory Terms

ADVISORY	DESCRIPTION
<i>Tornado Watch / Severe Thunderstorm Watch:</i>	Conditions are favorable for the development of severe thunderstorms producing tornadoes in and close to the watch area. Watches are usually in effect for several hours, with 6 hours being the most common.
<i>Tornado Warning / Severe Thunderstorm Warning:</i>	Tornado is indicated by radar or sighted by storm spotters. The warning will include where the tornado is and what towns will be in its path. Issued when a thunderstorm produces hail 3/4 inch (20 mm) or larger in diameter and/or winds which equal or exceed 58 mph (93 km/h).

FOR MORE INFORMATION, CONTACT:
City of Kenner Office of Emergency Management (504) 471-2100
OEM@KENNER.LA.US

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Before a Tornado

Be alert to changing weather conditions.

- Listen to Weather Radio or to commercial radio or television newscasts for the latest information.
- Look for approaching storms.
- Look for the following danger signs:
 - Dark, often greenish sky
 - Large hail
 - A large, dark, low-lying cloud (particularly if rotating)
 - Loud roar, similar to a freight train.

If you see approaching storms or any of the danger signs, be prepared to take shelter immediately.

During a Tornado

If you are under a tornado WARNING, seek shelter immediately!

If you are in:	TAKE THIS ACTION:
A structure (e.g. residence, small building, school, nursing home, hospital, factory, shopping center, high-rise building)	Go to a pre-designated shelter area such as a safe room, basement, storm cellar, or the lowest building level. If there is no basement, go to the center of an interior room on the lowest level (closet, interior hallway) away from corners, windows, doors, and outside walls. Put as many walls as possible between you and the outside. Get under a sturdy table and use your arms to protect your head and neck. Do not open windows.
A vehicle, trailer, or mobile home	Get out immediately and go to the lowest floor of a sturdy, nearby building or a storm shelter. Mobile homes, even if tied down, offer little protection from tornadoes.
The outside with no shelter	Lie flat in a nearby ditch or depression and cover your head with your hands. Be aware of the potential for flooding. Do not get under an overpass or bridge. You are safer in a low, flat location. Never try to outrun a tornado in urban or congested areas in a car or truck. Instead, leave the vehicle immediately for safe shelter. Watch out for flying debris. Flying debris from tornadoes causes most fatalities and injuries.

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Tornado Damage Scale

Tornadoes are now measured on the **Enhanced Fujita Tornado Scale**, rating their strength and damage probability on a scale ranging from EF0 to EF5.

Fujita Tornado Scale

New EF Scale:	Old F-Scale:	Typical Damage:
EF0 (65-85 mph)	F0 (65-73 mph)	Light damage. Peels surface off some roofs; some damage to gutters or siding; branches broken off trees; shallow-rooted trees pushed over.
EF1 (86-110 mph)	F1 (73-112 mph)	Moderate damage. Roofs severely stripped; mobile homes overturned or badly damaged; loss of exterior doors; windows and other glass broken.
EF2(111-135 mph)	F2 (113-157 mph)	Considerable damage. Roofs torn off well-constructed houses; foundations of frame homes shifted; mobile homes completely destroyed; large trees snapped or uprooted; light-object missiles generated; cars lifted off ground.
EF3 (136-165 mph)	F3 (158-206 mph)	Severe damage. Entire stories of well-constructed houses destroyed; severe damage to large buildings such as shopping malls; trains overturned; trees debarked; heavy cars lifted off the ground and thrown; structures with weak foundations blown away some distance.
EF4 (166-200 mph)	F4 (207-260 mph)	Devastating damage. Whole frame houses Well-constructed houses and whole frame houses completely leveled; cars thrown and small missiles generated.
EF5 (>200 mph)	F5 (261-318 mph)	Incredible damage. Strong frame houses leveled off foundations and swept away; automobile-sized missiles fly through the air in excess of 100 m (109 yd); high-rise buildings have significant structural deformation; incredible phenomena will occur.
EF No rating	F6-F12 (319 mph to speed of sound)	Inconceivable damage. Should a tornado with the maximum wind speed in excess of F5 occur, the extent and types of damage may not be conceived. A number of missiles such as iceboxes, water heaters, storage tanks, automobiles, etc.will create serious secondary damage on structures.

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